

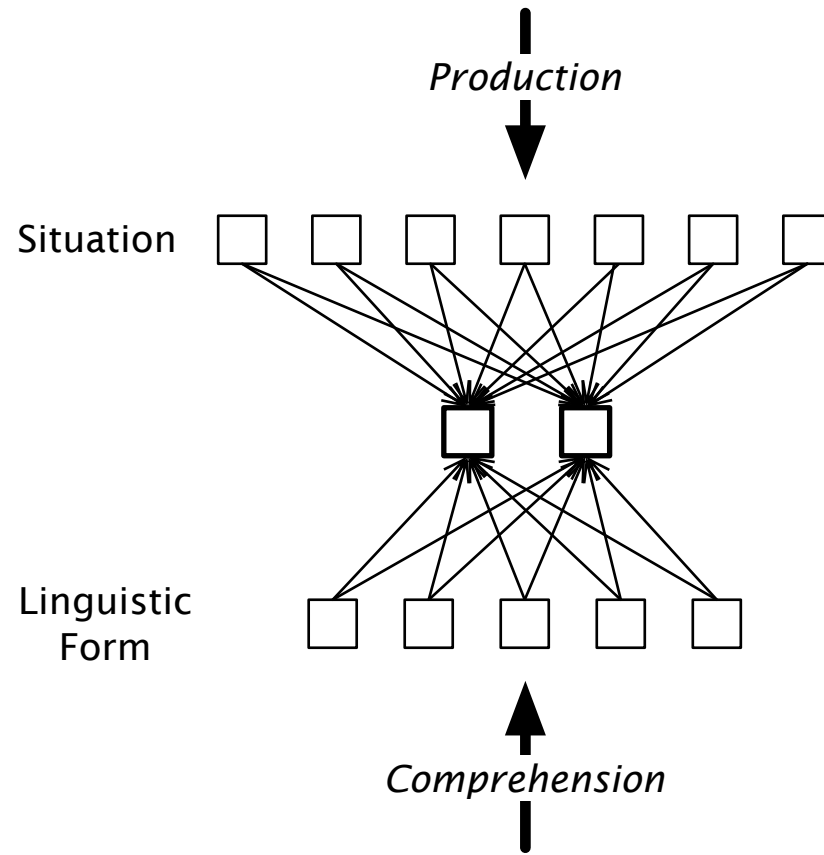
# Statistical Learning Mechanisms

Week 4

Q450/B490  
Spring 2012

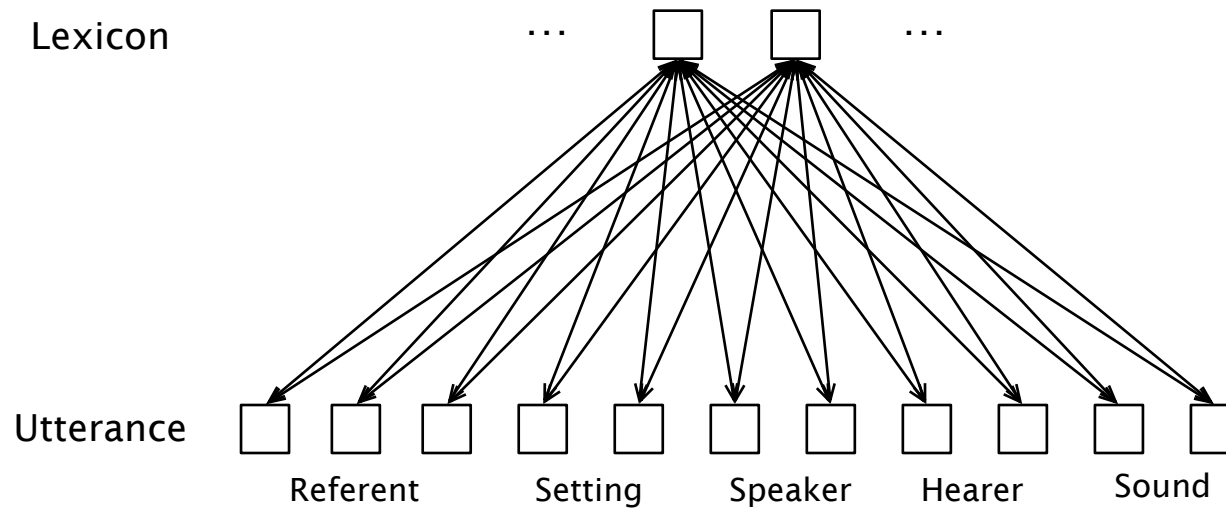
# A connectionist lexicon (I)

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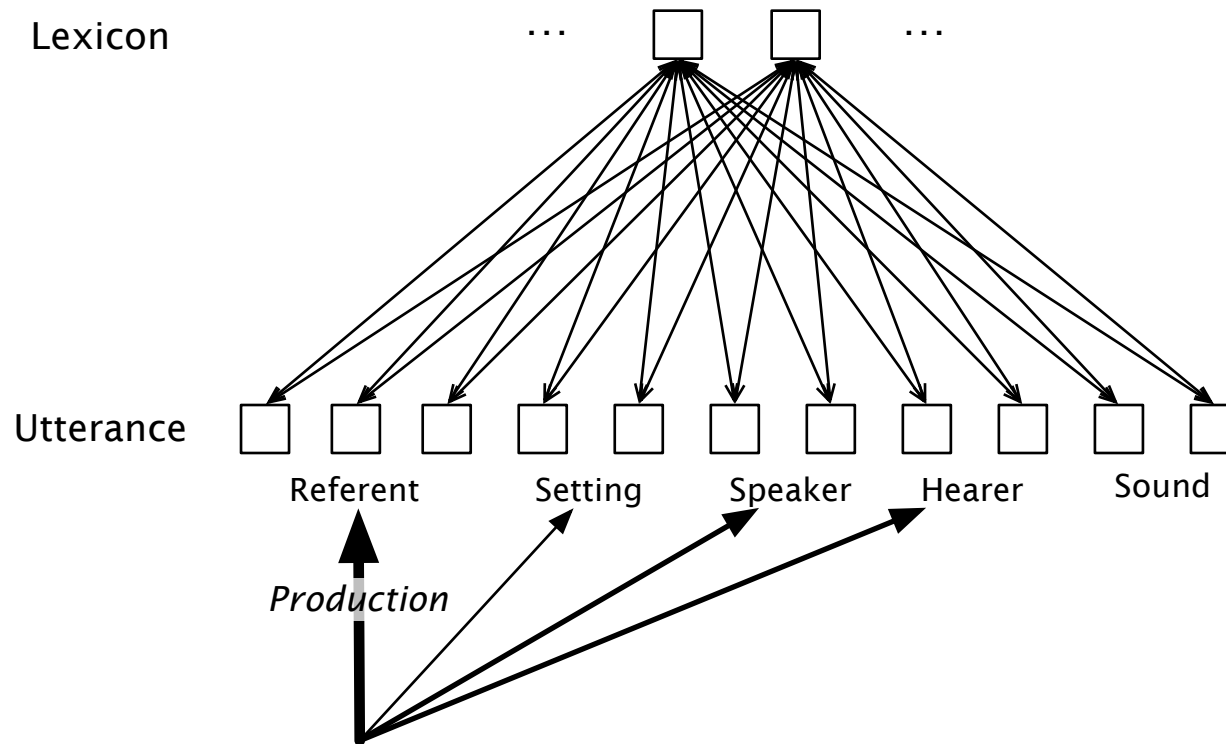


# A connectionist lexicon (2)

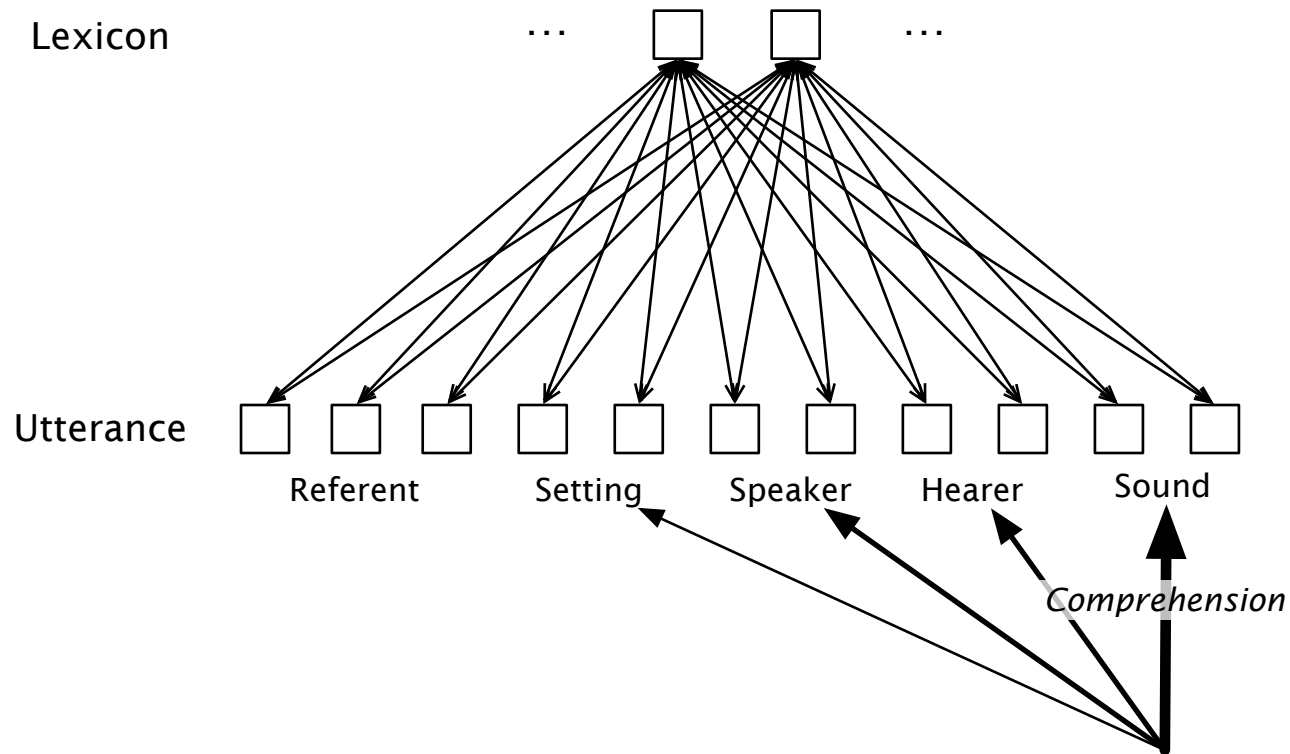
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# A connectionist lexicon (2)



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# Training a connectionist lexicon (competitive learning)

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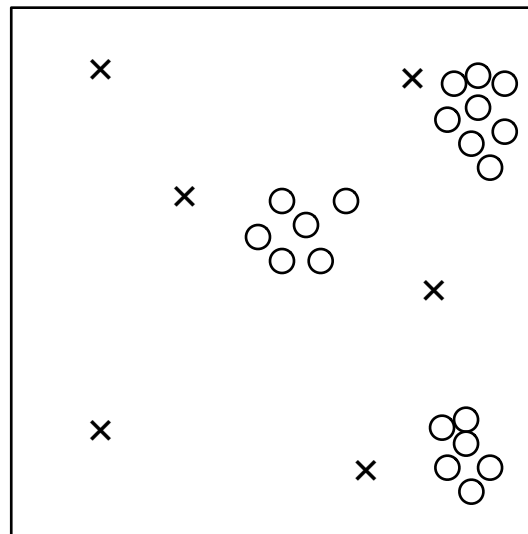
# Training a connectionist lexicon (competitive learning)

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- For each input utterance vector
  - Find the lexical unit (category) whose weights are closest to the input vector; this is the “winner”.
  - Update the weights into the winner by moving them toward the input by some small distance ( $\eta_{winner}$ ).
  - Variation: update the weights into the losers by moving them toward the input by an even smaller distance ( $\eta_{loser}$ ).

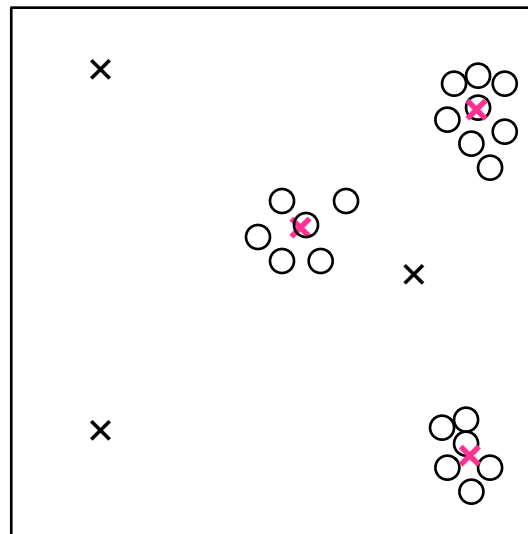
# Competitive learning in 2D

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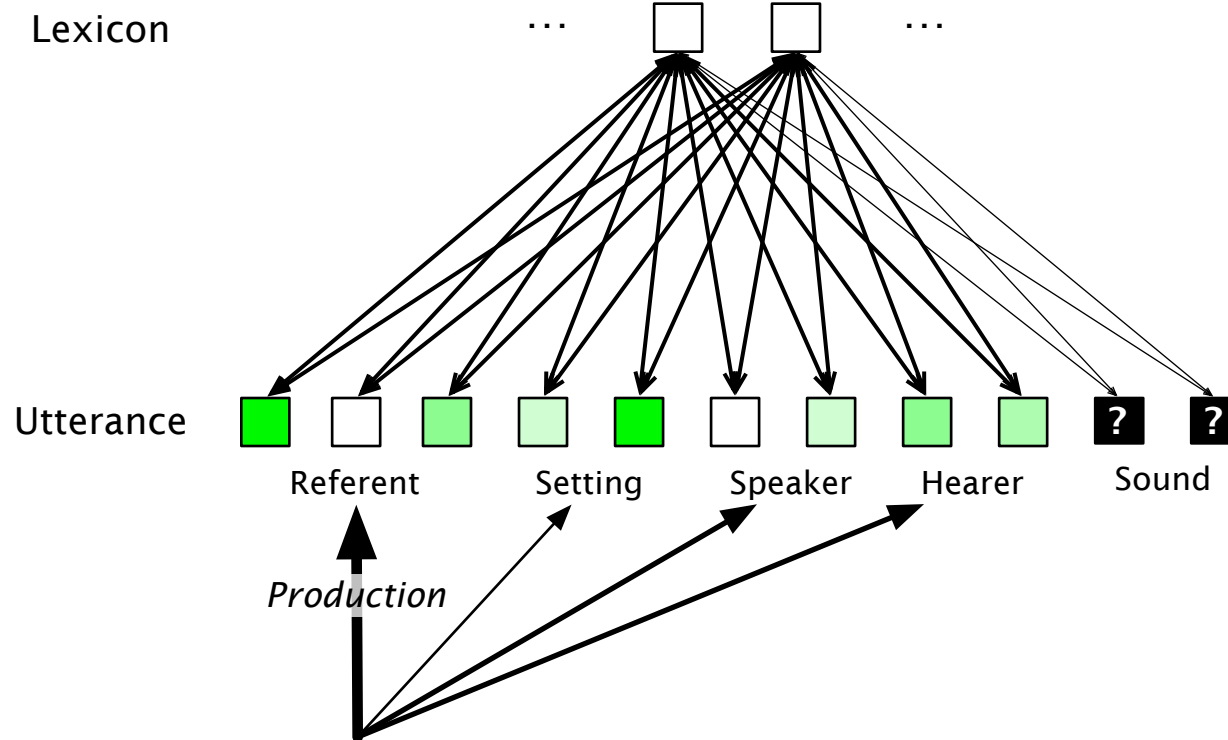


# Competitive learning in 2D

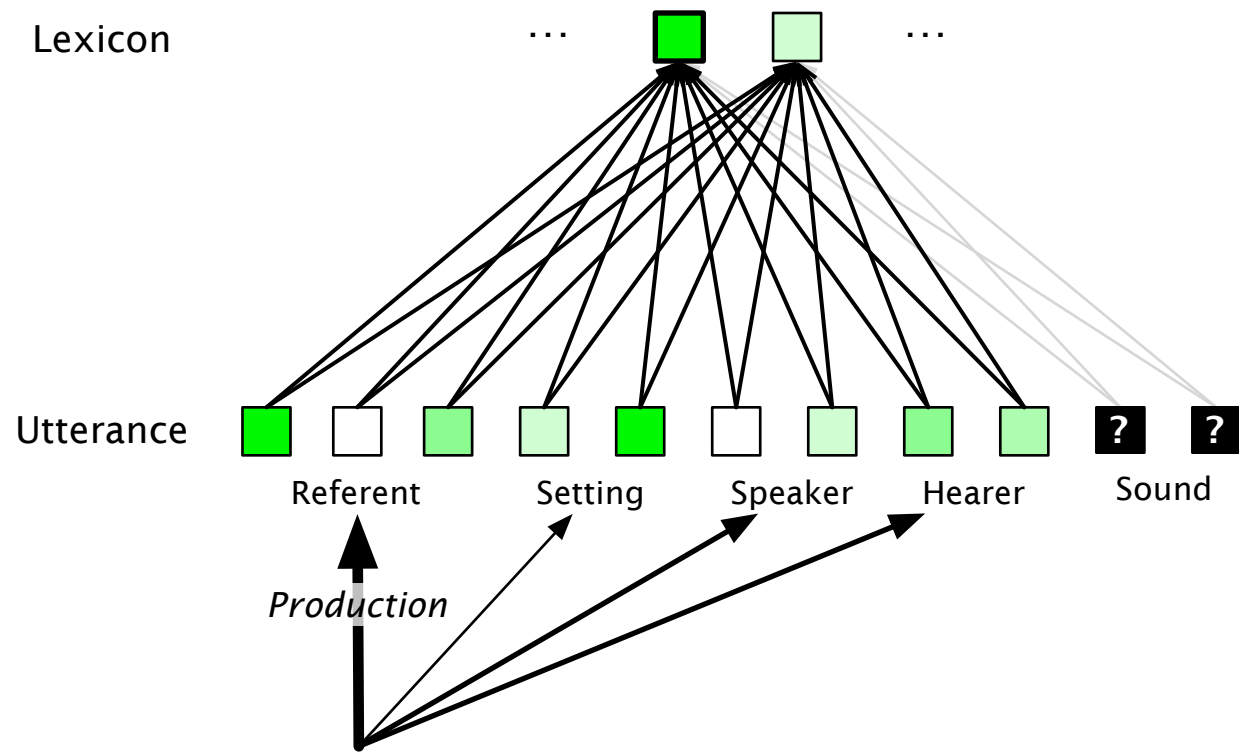
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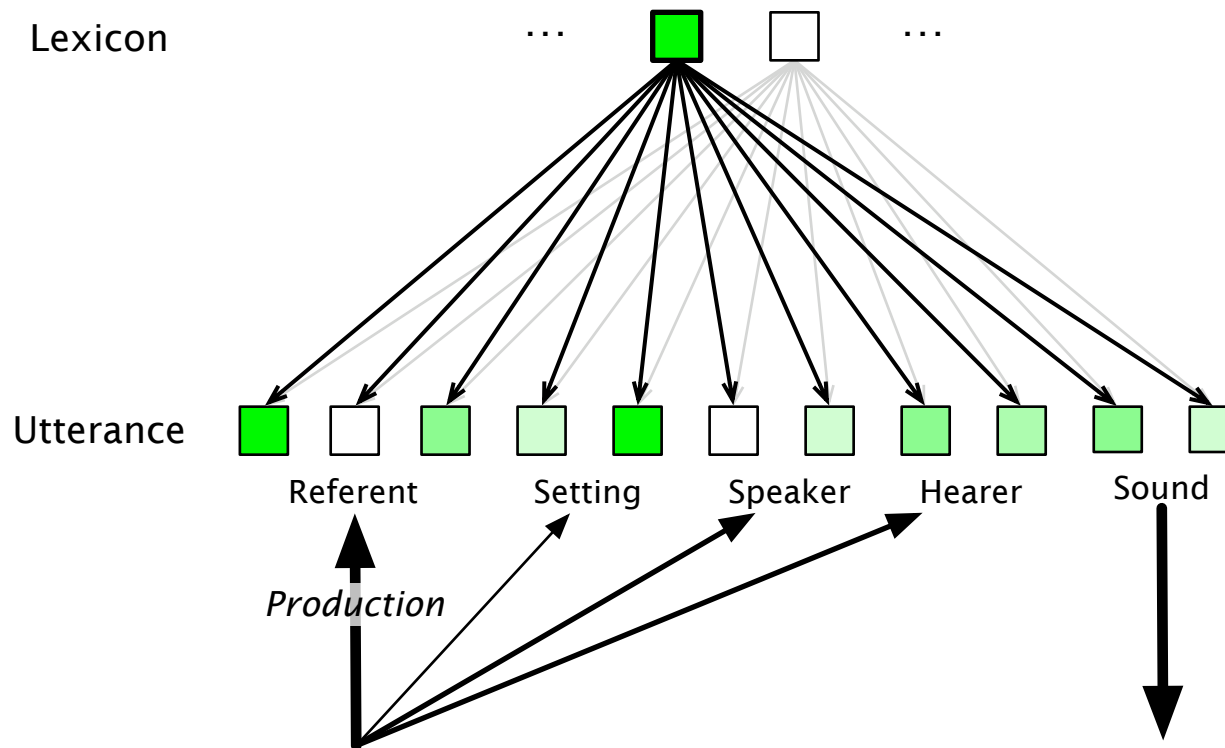
# Testing the lexicon: production



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# Testing the lexicon: production



# Semantic space models (statistical semantics)

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- Goals
  - Discover some aspects of the meanings of words automatically
  - (Sometimes) a model of human (cognitive) semantics
  - (Occasionally) a model of human word learning
- The basic idea
  - Given lots of texts, count the co-occurrences of each word with other words (HAL) or with contexts (paragraphs, articles, etc.; LSA).
  - The “meaning” of each word is its (sometimes compressed) co-occurrence vector.
  - Semantic distance is the distance between vectors.



# Semantic space models: LSA, etc.

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	context1	context2	context3	context4	context5	context6	context7
peach							
strawberry							
fruit							
eat							
pick							
sweet							
sour							
dessert							
jam							

# Applications of semantic space approaches

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- Word similarity and priming
- Document similarity
- Information retrieval
- Essay grading
- Lexical development (late)
- Semantic development (early; Riordan)